

Charleston County School of the Arts

SCREENING PROCEDURES RUBRIC - Costume & Fashion Design Major Entrance Audition, (pg 1 of 2)

Audition Requirements & Overview

- Submit 3-5 drawings of original costume or fashion designs appropriate for a child, teen or adult (male or female) on a human figure/model (Croquis). Place drawings in a manila folder with the applicant's first name on the back.
- Students must bring in 1-2 of the best garments either constructed or altered by them. Accessories may also be included.
- Student will participate in 90 minute audition including an on-site design challenge assessment in which the applicant will use a variety of materials to create original designs. ALL MATERIALS WILL BE PROVIDED. During these 90 minutes, students will participate in a 10 minute informal interview/questions about their designs.

Audition Expectations

Students will compile a portfolio of 3 – 5 drawings of their best work in original costume or fashion design along with the 1 – 2 garments either constructed or altered by them. You will bring these pieces of work with you at the time of the audition. That portfolio will be evaluated based on creativity, neatness, craftsmanship, design and originality. During the 90-minute timed on-site audition, students will complete a design challenge from a prompt handed out at the audition with materials available in the audition. This work will be evaluated for its planning, use of materials, creativity, neatness, craftsmanship, skill level, design and engineering. This design challenge, combined with the 10 minute interview, gives insight into the innate talent and passion to create in the moment. This combination of portfolio preparation and on-sight work shows the applicants abilities to process through the design cycle as well as his/her aptitude for costume and fashion design.

Program Overview

The goal of this major is to provide our students with a college-prep fashion design education and prepare them for careers in the apparel, art, business and related industries. The successful student will master the skills of creativity, innovation, critical thinking, problem solving, collaboration, team work, communication, following directions and processing information. Students will also master valuable life skills. He/she will feel confident with machines, media and technology. 90% of the time, students will be sewing in class. Sewing is an employable skill and that is the main goal of this CTE major. The student will be a self-actualized, independent learner capable of identifying challenges and thinking through solutions. We strive to promote integrity, self-direction, global thinking, perseverance, a strong work ethic and well developed interpersonal skills. Fashion design is a vehicle of personal expression and we will use our major's unique challenges to develop quality life skills for education and careers.

Allow approximately 90 minutes for the entire audition process. Students will be evaluated based on their on site work, prepared portfolio and informal interview questions about their designs. All work is numerically scored individually using a rubric and the students are ranked by their total score. Students will be evaluated on sketches and 3D design. Students will be evaluated on skill, creativity, design, use of materials, engineering, craftsmanship and neatness. Those with the top scores will be invited into the SOA Costume & Fashion Design Major. Students are encouraged to work on their skills and apply again next year if not accepted this year.

Charleston County School District is required by federal and state laws, executive orders, rules and regulations not to discriminate on the basis of race, religion, color, disability, sex, age, national origin, immigrant status or English-speaking status, or marital status. The board commits the district to nondiscrimination in all its education and employment activities and in all its dealings with the community.

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Garment(s)	5 Superior	4 Above Average	3 Average	2 Poor
Originality	5	4	3	2
Consistency	5	4	3	2
Completion	5	4	3	2
(15 points) TOTAL				

Croquis/ Drawings	5 Superior	4 Above Average	3 Average	2 Poor
Effective use of Design (color, line)	5	4	3	2
Sketch Creativity/ Originality	5	4	3	2
Neat/Complete/ Attention to Detail	5	4	3	2
(15 points) TOTAL				

Costume and Fashion Design Major Auditions

III. On-Site Challenge	Superior	Above Average	Average	Poor
Sketch/Planning	15	10	5	2
Engineering/Use of Materials	15	10	5	2
Craftsmanship/Neatness	15	10	5	2
Creativity/Originality	15	10	5	2
Overall impression	10	8	6	4
(70 points) TOTAL				